Class Activity	Check-Off / Due	Project
Project 3 Intoduction		
		2/3
Work Day	20 concept sketches, packaging set outline (Project 3)	2 /3
Project 2 Due, in-class critique	Turn in boards and PDF graphic standards document	
	Project 2 Process PDF due	
SPRING BRFAK		
SI KING DICENK		
"How to Shoot Your Work" photography workshop -AIGA UTA	/ FOCUS - start time TBA	3
Project 4 Introduction		3, 4
	Bring rough comps (prints and mockups) to class	3, 4
Work Day		3, 4
Project 3 Due, in-class critique	Turn in PDF presentation	
		4
	Turn in packaging photo boards and Process PDF	
		4
	Project 4 Research Due, Wireframes (all pages / views)	4
		4
Work Day		4
Project 4 Due, in-class critique	Turn in boards and PDF presentation	4
Last day of class. Last day to turn in any work for credit.	Project 4 Process PDF due	
	Work Day Project 2 Due, in-class critique SPRING BREAK "How to Shoot Your Work" photography workshop -AIGA UTA Project 4 Introduction Work Day Project 3 Due, in-class critique Work Day Project 4 Due, in-class critique	Work Day Project 2 Due, in-class critique Turn in boards and PDF graphic standards document Project 2 Process PDF due SPRING BREAK "How to Shoot Your Work" photography workshop -AIGA UTA / FOCUS - start time TBA Project 4 Introduction Bring rough comps (prints and mockups) to class Work Day Project 3 Due, in-class critique Turn in PDF presentation Turn in packaging photo boards and Process PDF Project 4 Research Due, Wireframes (all pages / views) Work Day Project 4 Due, in-class critique Turn in boards and PDF presentation

CLASS CALENDER

UPDATE - V2

"As the instructor for this course, I reserve the right to adjust this schedule and syllabus in any way that serves the educational needs of the students enrolled in this course. You will receive a revised document if changes occur."- Andrew Klein