CSE 3311. Object-Oriented Software Engineering, Spring 2016

General

Lectures: TuTh 3:30pm — 4:50pm, ERB 129
Instructor: David C. Kung, ERB 532, 817-272-3627/-3784 (fax)
Office Hours: 5:00pm-6:00pm Tuesday and Thursday, or by appointment
Email: kung at uta dot edu, Fax: 817-272-3784
GTA: Jaganmohan Chandrasekaran
TA Office Hours: TBD
Email: jaganmohan dot chandrasekaran at mavs.uta.edu

Course Objective in Catalog:

CSE 3311. OBJECT-ORIENTED SOFTWARE ENGINEERING (3-0) Study of an agile unified methodology and its application to object-oriented software development. Topics include requirements acquisition, use case derivation, modeling and design of interaction behavior and state behavior, introduction to design patterns, derivation of design class diagrams, implementation considerations and deployment. Team project. Prerequisite: CSE 1325 and CSE 2320.

Textbook

David Kung, “Object-Oriented Software Engineering: An Agile Unified Methodology,” McGraw-Hill Higher Education, 2013. IMPORTANT: There are older, free editions of the book that are outdated. Make sure that you get the right edition — that is, the ISBN is 978-0073376257, the book has a hard cover and looks like in Figure 1.

Reference Books


Tentative Schedule

See Table 1 on next page.

Workload

<table>
<thead>
<tr>
<th>Work</th>
<th>Quantity</th>
<th>Weight</th>
<th>Subtotal</th>
</tr>
</thead>
<tbody>
<tr>
<td>Semester team project</td>
<td>1</td>
<td>45%</td>
<td>45%</td>
</tr>
<tr>
<td>Individual assignment</td>
<td>2</td>
<td>10%</td>
<td>20%</td>
</tr>
<tr>
<td>Quiz</td>
<td>unknown</td>
<td>10%</td>
<td>10%</td>
</tr>
<tr>
<td>Final exam</td>
<td>1</td>
<td>25%</td>
<td>25%</td>
</tr>
<tr>
<td>Total</td>
<td></td>
<td></td>
<td>100%</td>
</tr>
</tbody>
</table>

• One semester-long team project with three iterations: 45%, equal weight. All students are required to attend all presentations and attendance is 10% of the project score.

Team members are required to WORK TOGETHER THROUGHOUT THE PROJECT — that is, WORK TOGETHER FROM BEGIN TO END. You should plan on committing your time and effort to team work. Teams that do not work together produce very poor results and receive very poor scores! Teamwork, teamwork, teamwork! Keep this in mind.

Make sure that you perform well in your team. The peer evaluations form (see Table ) submitted by your peers will affect your project scores. Each negative point, i.e., “-1”, deducts 1% from your teamwork score. For example, if your team gets 90 for iteration 1, and you receive five “-2” from your peer evaluations, then your score drops to 80.

Teams or team members should report to the instructor AS SOON AS POSSIBLE if there are problems in the team that will affect teamwork.

• Two individual homework assignments, 10% each. These are also used as ABET assessments of student outcomes e, c and k for the SE degree. These outcomes evaluate students’ abilities to formulate a solution to an engineering problem, design a system/component to solve the engineering problem, and use tools and techniques (see below for more detail).

Keep your homework confidential and do not share it with anybody. Academic dishonesty will result in zero point and academic discipline.

• One final exam 25%. The final exam is a 90 minute open book, open note test. It has 20 questions, each requires the student to CIRCLE the BEST ANSWER, not just the correct answer, from 4 choices. No laptop or any other electronic devices are permitted in the exam.

• Pop quizzes 10%. There are a number of equal-weight pop quizzes. The exact number of pop quizzes is unknown in advance. A pop quiz can take place any time during the class and on any class day. No make-up quiz will be granted unless you inform the instructor beforehand of any event that prevents you from attending the class. In case of sickness, the student is required to present a doctor’s letter as a proof. In these cases, a make-up pop quiz will be provided.

Grade Distribution
<table>
<thead>
<tr>
<th>Date</th>
<th>Class Activity</th>
<th>Reading</th>
<th>Assignment (due date, email to TA by 10AM)</th>
</tr>
</thead>
<tbody>
<tr>
<td>19-Jan</td>
<td>Policy and introduction, background survey</td>
<td></td>
<td>background survey (19-Jan)</td>
</tr>
<tr>
<td>21-Jan</td>
<td>Form teams, team project, requirements</td>
<td>Ch 4</td>
<td>requirements (1/26), 1st iteration (3/1 )</td>
</tr>
<tr>
<td>26-Jan</td>
<td>Agile unified process</td>
<td>Ch 2</td>
<td></td>
</tr>
<tr>
<td>28-Jan</td>
<td>Domain modeling, class diagram</td>
<td>Ch 5</td>
<td>brainstorming &amp; classification sheets, domain model class diagram (2/4)</td>
</tr>
<tr>
<td>2-Feb</td>
<td>Deriving use cases from requirements, use case diagram</td>
<td>Ch 7</td>
<td>abstract and high level use cases, use case diagrams (2/16)</td>
</tr>
<tr>
<td>11-Feb</td>
<td>Actor-system interaction modeling</td>
<td>Ch 8</td>
<td>expanded use cases (2/18)</td>
</tr>
<tr>
<td>16-Feb</td>
<td>Object interaction modeling, sequence diagram</td>
<td>Ch 9</td>
<td>scenarios, scenario tables, informal and formal sequence diagrams (2/23)</td>
</tr>
<tr>
<td>18-Feb</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>23-Feb</td>
<td>Deriving Design Class Diagram</td>
<td>Ch 11</td>
<td>DCD (3/1), HW1 (3/10)</td>
</tr>
<tr>
<td>25-Feb</td>
<td>Reserved</td>
<td></td>
<td></td>
</tr>
<tr>
<td>1-Mar</td>
<td>Inc. 1 team presentations</td>
<td></td>
<td>Iteration 1 due, email team presentation PPT to TA by 10AM, see Figure 2 for what to submit 2nd iteration (4/5)</td>
</tr>
<tr>
<td>3-Mar</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>8-Mar</td>
<td>Applying controller pattern</td>
<td>Ch 10</td>
<td>HW1 due today, email to TA by deadline</td>
</tr>
<tr>
<td>10-Mar</td>
<td></td>
<td></td>
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</tr>
<tr>
<td>15-Mar</td>
<td>*** SPRING BREAK ***</td>
<td></td>
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</tr>
<tr>
<td>17-Mar</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>22-Mar</td>
<td>Applying controller pattern</td>
<td>Ch 10</td>
<td>HW2 (4/12)</td>
</tr>
<tr>
<td>24-Mar</td>
<td>Applying expert</td>
<td></td>
<td></td>
</tr>
<tr>
<td>29-Mar</td>
<td>Applying creator pattern</td>
<td>Ch 10</td>
<td></td>
</tr>
<tr>
<td>31-Mar</td>
<td>Reserved</td>
<td></td>
<td></td>
</tr>
<tr>
<td>5-Apr</td>
<td>Inc. 2 team presentations and demos</td>
<td></td>
<td>Iteration 2 due today, email PPT to TA by 10AM, see Figure 2 for what to submit 3rd iteration (4/28) HW2 due 4/12, email to TA by deadline</td>
</tr>
<tr>
<td>7-Apr</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>12-Apr</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>14-Apr</td>
<td>Object state modeling and state pattern (May leave to 4361)</td>
<td>Ch 13</td>
<td></td>
</tr>
<tr>
<td>19-Apr</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>21-Apr</td>
<td>Review for final exam</td>
<td></td>
<td></td>
</tr>
<tr>
<td>26-Apr</td>
<td>Reserved</td>
<td></td>
<td></td>
</tr>
<tr>
<td>28-Apr</td>
<td>Inc. 3 team presentations and demos</td>
<td></td>
<td>Iteration 3 due today, email to TA by 10AM, see Figure 2 for what to submit</td>
</tr>
<tr>
<td>3-May</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>5-May</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>6-May</td>
<td>*** Last day of classes ***</td>
<td></td>
<td>Email source code and executable code to TA by 5PM</td>
</tr>
<tr>
<td>12-May</td>
<td>Final exam Thursday 2:00pm-4:30pm</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Notes:

1. For individual homework assignments, email the required files to TA by the deadline. Files must be prepared and named according to homework description; points will be deducted if these are not followed.
2. For team project iteration dues, email the PPT slides to TA by 10 AM on the due date (3/1, 4/5, 4/28), submit before class on the due date (3/1, 4/5, 4/28) two hardcopies of the PPT slides — one slide per page to facilitate reading. Do not use small font or light foreground colors because these are hard to read; points will be deducted if the slides are difficult to read either on screen or on the hardcopies. 10% will be deducted for every 24 hours passing the due date.

Table 1: Tentative schedule
The grades are computed by a program according to your scores. Even if you get 84.99 your grade will be a “B”, not an “A” though it is so close to 85.

**General Grading Criteria**

The homework assignments are required to satisfy the Accreditation Board of Engineering and Technology (ABET) outcomes (c), (e) and (k):

(c) an ability to design a system, component, or process to meet desired needs within realistic constraints such as economic, environmental, social, political, ethical, health and safety, manufactureability, and sustainability

(e) an ability to identify, formulate, and solve engineering problems

(k) an ability to use the techniques, skills, and modern engineering tools necessary for engineering practice.

The homework assignments are evaluated according to the following rubrics:

**Level L5. 100-90 points.** Proposed solution significantly exceeds expectation, the solution is well-organized and clearly formulated, needed assumptions are clearly stated.

**Level L4. 89-80 points.** Proposed solution is adequate and valid, the solution is organized and adequately described, assumptions are stated.

**Level L3. 79-70 points.** Proposed solution is somewhat adequate and valid, the solution is somewhat organized and partially described, important assumptions are stated.

**Level L2. 69-60 points.** Proposed solution is only marginally adequate or valid, the solution is poorly organized or difficult to understand, important assumptions are not stated.

**Level L1. 59-0 points.** Proposed solution is incorrect or far from adequate and valid, the solution is impossible to comprehend.

**Project Grading Criteria**

The team project is evaluated each increment using an evaluation sheet similar to the one shown in Figure 2. The weights shown in the figure will be changed slightly later. Pay attention to the weights given to the different categories of items. If your presentation and/or documentation misses an item, then the item will receive zero point. Teamwork means team members should check the team submissions before submitting them. Missing items and late submissions happen all the time in previous semesters!

**Assignment Rules**

1. Late assignments will be accepted before the explanation of the homework assignment in class. Late assignment are subjected to 10% deduction and additional 10% deduction for
## CSE 3311 Project Increment Evaluation Sheet

<table>
<thead>
<tr>
<th>Team #</th>
<th>Level 5</th>
<th>Level 4</th>
<th>Level 3</th>
<th>Level 2</th>
<th>Level 1</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>High quality work that exceeds expectation</td>
<td>Clearly high quality work</td>
<td>Major components are present, good quality work</td>
<td>Major components missing, work quality is poor</td>
<td>Many components missing, work is very poor</td>
</tr>
<tr>
<td><strong>Submission %</strong></td>
<td>%</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

| Requirements | 5 |
| Use Case Modeling | 20 |
| Abstract/High Level Use Cases | 5 |
| Expanded Use Cases | 5 |
| Use Case Diagram | 5 |
| Requirements - use case | 5 |
| Domain Modeling | 20 |
| Brainstorm & Classification | 5 |
| DM Class Diagram | 15 |
| Object Interaction Modeling | 25 |
| Scenarios/Scenario Tables | 10 |
| Sequence Diagrams | 15 |
| Design Class Diagram | 20 |
| Software Demonstration | 10 |
| **Total** | 100 |

Figure 2: Sample project evaluation sheet
every 24 hours passing the deadline. After the explanation, no assignment will be accepted. This rule will be consistently applied to every student in all cases, regardless whatever good reason you may have.

2. You are encouraged to discuss homework with your classmates but not allowed to copy the solutions from or share the solutions with anybody. If you violate this rule, then you will receive no credit for that assignment unless you can prove that you are not involved.

3. The GTA will do most of the grading. If you do not agree with the result, contact the GTA first. Please contact the instructor if you cannot reach a consensus. This would help the GTA improve her/his grading skill and avoid inconsistency due to improper interference of the instructor.

4. To be fair to the other students, no special assignment will be provided for any student to improve her/his grade.

**Go Home Early Request**

Requests for permission to go home before the final exam date will not be granted except for medical reasons and with a proof from a doctor.

**Class Email Alias**

I will broadcast important messages, homework assignments, project descriptions etc. to students of the class. The messages will be delivered to your UTA email account. If you do not receive such messages, please contact me immediately so that I can add you to the list. It is your responsibility to contact me when your email account has changed.

**Your Standing and Class Statistics**

The GTA will be responsible for uploading your scores to the blackboard and publish class statistics so you will know your standing in the class. Please remind the GTA and the instructor to do so if this does not happen in due time.

**Team Member Peer Evaluation**

Your teamwork performance is an important part of this course. At end of each increment, each student is required to submit his team member evaluation form, which requests the student to evaluates the performance of other team members. Each submission is 1% (if there are three increments, then the total is 3% for the semester). Table is the evaluation form. Only hard copies of the evaluation form are accepted. Submit the form on the last day of the increment presentation.
Most team members perform well in a project team. However some members perform extremely well and some very poorly. It is constructive to encourage the outstanding members and inform those who need improvements. This form allows you to convey such information to your team members whenever you deem there is such a need.

Please give an integer rating of -2 (poor), -1 (below average), 0 (average), +1 (above average), or +2 (excellent) for some of the aspects of the members you want to convey your assessment. Your evaluation might be reproduced (to hide your identity) and presented to the relevant members. However, the identity of the evaluator will be kept absolutely confidential in all cases.

<table>
<thead>
<tr>
<th>Member name</th>
<th>Group meeting attendance</th>
<th>Group discussion</th>
<th>Individual assignment</th>
<th>Technical contribution</th>
<th>Organizational contribution</th>
<th>Overall performance</th>
</tr>
</thead>
</table>

Comments: (use additional sheets if needed)

Name: ___________________ Signature: ___________________ Date: ______
Please fill the course info, read, sign and return this statement to the instructor. Thanks.

Statement of Ethics
Student Confirmation
(CSE______, Spring [], Summer [], Fall [], Year of ________)

The following is an excerpt from the College of Engineering’s statement on Ethics, Professionalism, and Conduct of Engineering Students. The notes are modifications appropriate for Computer Science and Engineering courses. Read the statement carefully, sign it, and return it to your instructor. A copy of the original policy is available for examination in the Computer Science and Engineering office. Additional copies of this statement can be obtained from your instructor or the Computer Science and Engineering office.

Statement on Ethics, Professionalism, and Conduct of Engineering Students
College of Engineering, The University of Texas at Arlington

The College cannot and will not tolerate any form of academic dishonesty by its students. This includes, but is not limited to 1) cheating on examination, 2) plagiarism, or 3) collusion.

Definitions:
A. Cheating on an examination includes:
  1. Copying from another’s paper, any means of communication with another during an examination, giving aid to or receiving aid from another during an examination;
  2. Using any material during an examination that is unauthorized by the proctor;
  3. Taking or attempting to take an examination for another student or allowing another student to take or attempt to take an examination for oneself.
  4. Using, obtaining, or attempting to obtain by any means the whole or any part of an unadministered examination.
B. Plagiarism is the unacknowledged incorporation of another’s work into work which the student offers for credit.
C. Collusion is the unauthorized collaboration of another in preparing work that a student offers for credit.
D. Other types of academic dishonesty include using other student’s printouts from the ACS labs or students' disk, etc.

Notes:
1. The use of the source code of another person’s program, even temporarily, is considered plagiarism.
2. Allowing another person to use your source code, even temporarily, is considered collusion.
3. In this class, the specific exceptions given below are not considered scholastically dishonest acts:
   A. Discussion of the algorithm and general programming techniques used to solve a problem
   B. Giving and receiving aid in debugging
   C. Discussion and comparison of program output
4. The penalty assessed for cheating on a given assignment will be twice the weight of the assignment and will include notification of the proper authorities as stipulated in the UTA Handbook of Operating Procedures and on the web at http://www2.uta.edu/discipline
5. You may be entitled to know what information UT Arlington (UTA) collects concerning you. You may review and have UTA correct this information according to procedures set forth in UT System BPM #32. The law is found in sections 552.021, 552.023 and 559.004 of the Texas Government Code.

I have read and I understand the above statement.

Student’s signature:__________________________________________________________

Student’s name (printed):____________________________________________________

Student’s ID number:________________________________________________________